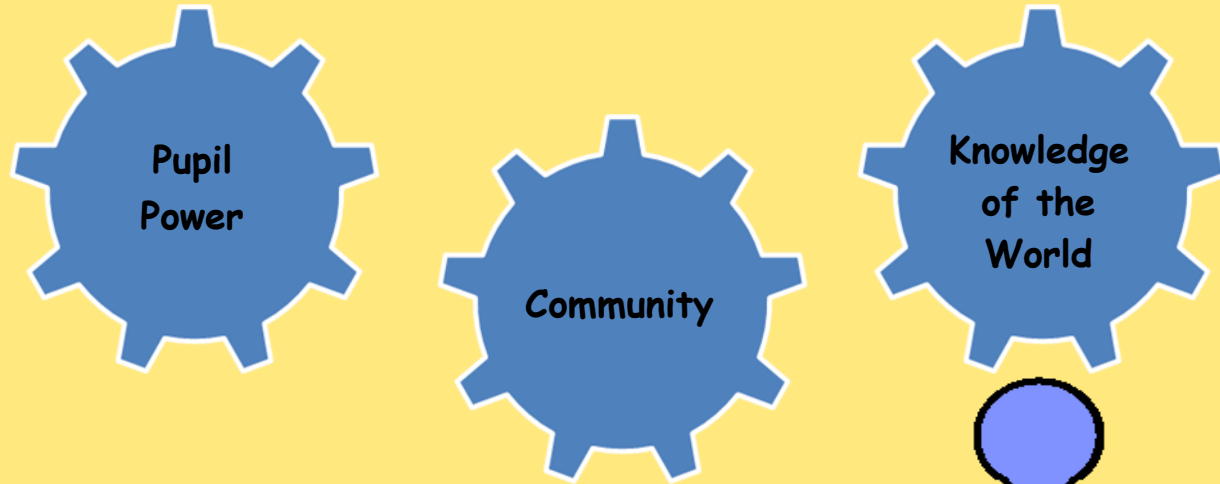




YEAR 6 CURRICULUM MAP

WHITGREAVE WHEELS



SCHOOL CURRICULUM

(12 hours)

Spring - Geography (6 hours)

Summer - DT (6 hours)

MFL

Summer 2 - (6 hours)

E-SAFETY

Autumn 1 - We will not Share Inappropriate Images
Autumn 2 - We are Safe Social Networkers

Spring 1 - Safer Internet Day
Spring 2 - We are Respectful of Others

Summer 1 - We are Online Safety Problem Solvers
Summer 2 - We are Safe Gaming Experts

SCIENCE

Autumn 1 - Electricity (12 hours)
Autumn 2 - Animals, including Humans (12 hours)

Spring 1 - All Living Things and their Habitats (12 hours)
Spring 2 - Evolution and Inheritance (12 hours)

Summer 1 - Light (12 hours)
Summer 2 - Own Project (12 hours)

PERSONAL DEVELOPMENT

Autumn 1 - Why I'm Special (R), Be Friendly, Be Wise (inc. online) (R) (HWB)
Autumn 2 - Healthy Minds (HWB), Help! (HWB), Say No! (HWB) (R)

Spring 1 - Daring To Be Different (LWW) (R), Respect (R)
Spring 2 - Healthy Lifestyles (HWB), Taking Care of Myself (HWB)

Summer 1 - Money Matters (LWW), Rules, Rights and Responsibilities (LWW), My Community (LWW)
Summer 2 - Dreams and Goals (LWW), Puberty and Reproduction (HWB) (R), All Change (R)

PHYSICAL EDUCATION

Autumn 1 and 2 - Gymnastics & Swimming (Group 1), Gymnastics & Swimming (Group 2)

Spring 1 and 2 - Dance & Games Making, Multi-Sports & Tennis/Badminton

Summer 1 and 2 - Games Making & Athletics, Rounders

MUSIC

Autumn 1 - World Unite (PE/Dance)
Autumn 2 - Journeys (PSHE)

Spring 1 - Growth (Geography)
Spring 2 - Roots (English)

Summer 1 - Music Workshop
Summer 2 - Moving On (Computing)

RELIGIOUS EDUCATION

Autumn 1 - Growing up in Buddhist family
Autumn 2 - Buddhism in our neighbourhood

Spring 1 - How do Buddhists worship?
Spring 2 - Why is Buddha important?

Summer 1 - What can we learn from stories in the Holy Book?
Summer 2 - Can religion change the world?

COMPUTING

Autumn 1 - We are Toy Makers
Autumn 2 - We are Computational Thinkers

Spring 1 - We are Publishers
Spring 2 - We are Connected

Summer 1 - We are Advertisers
Summer 2 - We are AI Developers

DESIGN & TECHNOLOGY

Autumn - Cooking skills and Mexican food (20 hours)
Summer - Transition Project with Secondary School (link to Science) (14 hours)

Use research and criteria to develop products which are fit for purpose and aimed at specific groups, use annotated sketches, cross-section diagrams, analyse and evaluate existing products and improve own work

GEOGRAPHY

Spring - North or South America (Mexico - link to History), climate zones, earthquakes (14 hours)

Maps/atlases/globes/similarities and differences/

ART & DESIGN

Spring - Artwork of David Hockney (14 hours)

Use sketchbooks to collect, record, review, revisit and evaluate ideas, learning about great artists, architects and designers

Collage - (See Art Milestones) (6 hours)

HISTORY

Autumn - The Vikings and Anglo Saxons (Invasions and settlements, the struggle for the Kingdom of England to the time of Edward the Confessor) (10 hours)

The Mayans (10 hours)

Summer - The Ancient Greeks (Greek life and achievements, their influence on the Western World) (20 hours)